

## Design & Animation 9/10 – WLSS – Mr. Hauk



### Flash: Project 2 – Motion Tween Pong

#### Instructions:

Your task is to create a 60 frame game of Pong using a Flash Motion Tween.

**Pong** (marketed as **PONG**) is one of the earliest arcade video games, and is a tennis sports game featuring simple two-dimensional graphics. Pong quickly became a success and is the first commercially successful video game, which led to the start of the video game industry.

To view more info about Pong check out the Wikipedia article below:

<http://en.wikipedia.org/wiki/Pong>

To see Pong in action take a look at the following video clip:

<http://www.youtube.com/watch?v=LPkUvfl8T1I>

Please follow the instructions for creating the flash animation in the following file: [Motion Tween Pong - Instructions.pdf](#)

#### **\*\*ADVANCED USERS – PLEASE READ BELOW\*\***

If you are interested in creating an actual PLAYABLE version of Pong please see Mr. Hauk for some great tutorials for learning ACTIONSCRIPT. A tutorial for creating your own Pong game can be found here: <http://www.foundation-flash.com/tutorials/pong1/>

You will be marked according to the following criteria (10 marks):

Project 2 - Criteria	Max Score	Your Score
Animation is identical to tutorial with no errors or glitches in .SWF	10	
One error or glitch visible	8	
Two errors or glitches visible	6	
More than two errors or glitches visible	4	
Assignment not completed	0	